

READ ME FIRST!

DIGITART CLIP ART ON DISKETTE MACINTOSH VERSION

DigitArt™ Clip Art is now supplied on diskette in DiskDoubler compressed format.

Before the clip art files can be used in a graphics or page layout application, they must be decompressed using the DDEExpand utility. Please read the document called "Getting Started with DigitArt" on the DigitArt Install diskette for instructions on how to use the DDEExpand utility to decompress the clip art files.

The DDEExpand utility can be found on the DigitArt Install diskette.

If you have any additional questions regarding Image Club DigitArt Clip Art, please contact Image Club Technical Support at 403 262 8008 x230

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Image Club Release Notes

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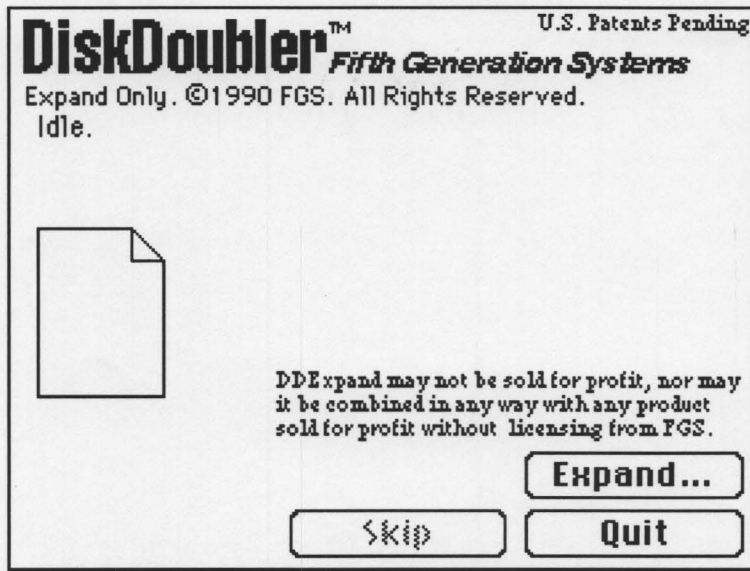
DigitArt™ Clip Art on Diskette

All DigitArt clip art is saved as Adobe Illustrator® 1.1 format Encapsulated PostScript (EPS). It can be placed into any Macintosh application that accepts EPS graphics files. DigitArt can also be edited or modified in PostScript drawing programs including Adobe Illustrator®, Aldus FreeHand® & Deneba Canvas™. Using DigitArt with each of these programs is described in greater detail later on in this document. Volumes 1, 2 & 8 of DigitArt™ are also supplied in PICT format for use in MacDraw™, MacDraw Pro™ or other QuickDraw based drawing programs.

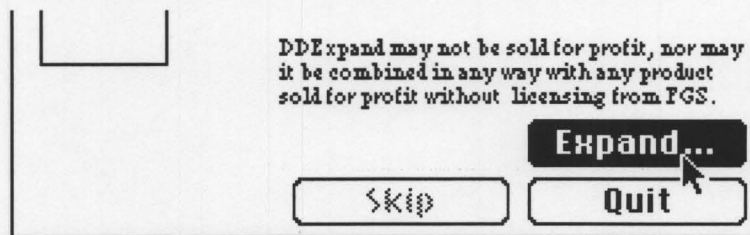
DigitArt clip art is compressed with DiskDoubler™. Before you can use the clip art files, you must decompress them using the DDEExpand™ utility included on this diskette. Please follow the instructions in the "Getting Started with DigitArt™" section before going any further. Thank you for purchasing Image Club DigitArt clip art and enjoy.

Getting Started with DigitArt™

- 1) Make a backup of all DigitArt™ diskettes including this install diskette before starting. Do not use the original diskettes when using or decompressing the DigitArt™ clip art files.
- 2) Copy the DDEExpand™ utility from the "DigitArt™ Utilities" folder on this diskette to your hard drive. DDEExpand requires that you are using version 6.0.4 or later of Macintosh system software.
- 3) Copy the files or folders of clip art that you wish to use from the DigitArt™ diskettes to your hard drive. It is not necessary to copy all of the files and folders from a particular volume of DigitArt™ in order to use the files. You may copy only the files or folders that you need right now. Other files may be copied and decompressed at a later date. Do not decompress the clip art files on the diskettes. DigitArt™ clip art files must be decompressed on your hard drive.
- 4) Double click on the DDEExpand™ utility. The DDEExpand window appears.

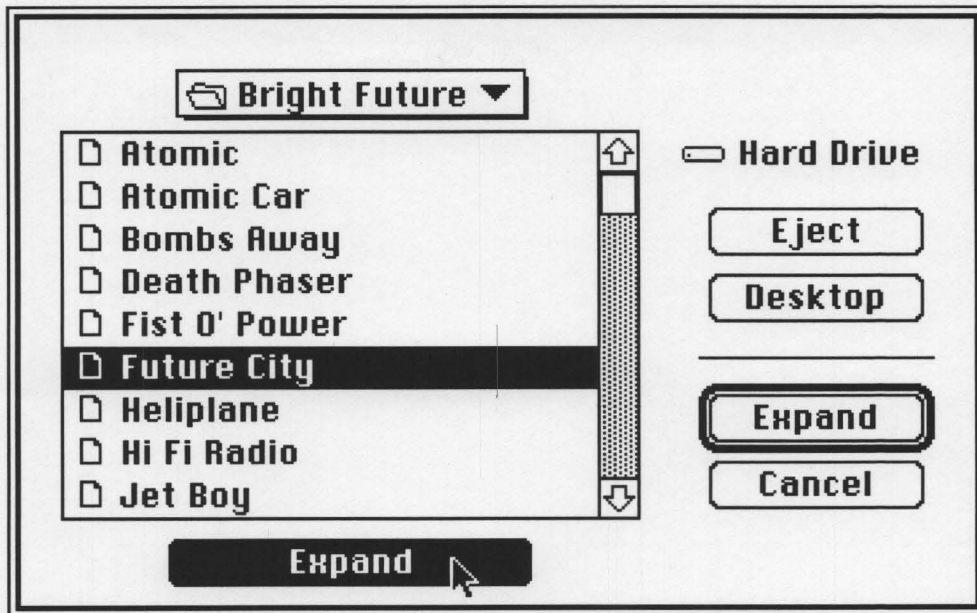


5) Click the "Expand..." button. A file dialog box appears.



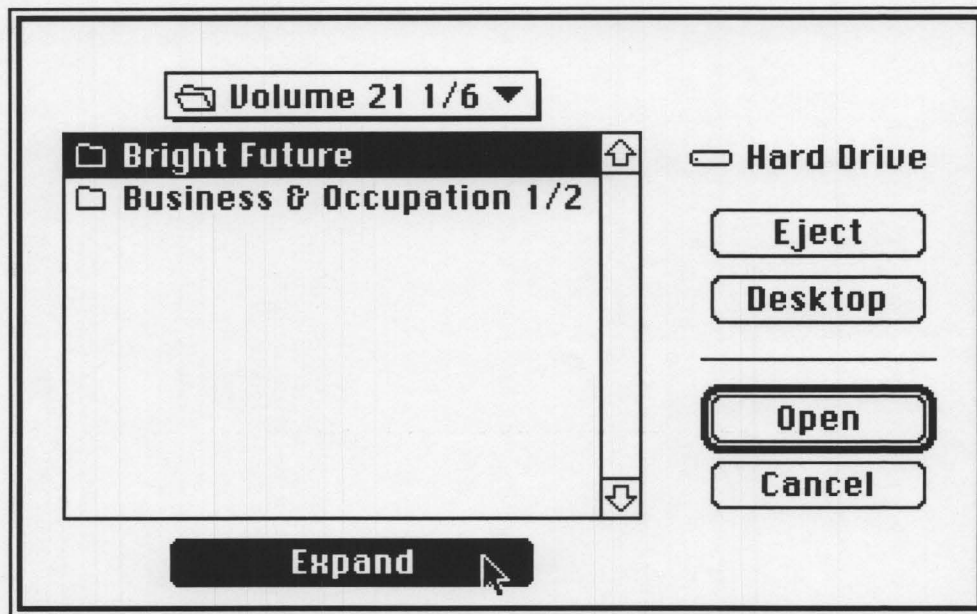
To Decompress a File:

6a) In the file dialog box, locate the clip art files you copied to your hard drive. Select the clip art file you wish to expand and click the "Expand" button. DDExpand decompresses the clip art file. It can now be used in your applications.



To Decompress a Folder of Files:

6b) In the file dialog box, locate the clip art files you copied to your hard drive. Select the folder you wish to expand and click the "Expand" button. DDExpand decompresses all of the clip art files in the folder. They can now be used in your applications.



Using DigitArt™ with Your Applications

Aldus PageMaker®

To use DigitArt clip art in a PageMaker document, choose "Place..." from the "Edit" menu. In the file dialog box select the decompressed clip art file you wish to use.

Click the "Open" button. Click somewhere on the PageMaker document to place the clip art file. The clip art file may now be scaled, cropped or repositioned. Aldus PageMaker can place either EPS or PICT format DigitArt clip art files.

QuarkXPress®

To use DigitArt clip art in a QuarkXPress document, create a picture box with one of the picture box creation tools. Select the content tool and click on the picture box. Choose "Get Picture" from the "File" menu. In the file dialog box select the decompressed clip art file you wish to use. Click the "Open" button. The clip art file is inserted into the picture box and may now be scaled, cropped or repositioned within the box. QuarkXPress can place either EPS or PICT format DigitArt clip art files.

Adobe Illustrator®

To use DigitArt clip art in Adobe Illustrator, first launch the Illustrator application. Choose "Open..." from the "File" menu. In the file dialog box select the decompressed clip art file you wish to use. Click the "Open" button. The clip art file will open up as a new document. You may now edit, color, scale or modify the clip art file. Please note that even though all DigitArt clip art is saved as Adobe Illustrator format, you cannot just double click on a clip art file to open it. The Illustrator 1.1 format that DigitArt clip art is saved in does not allow opening by double clicking, unless you have Adobe Illustrator version 1.1 on your hard drive. If you are using any other version of Adobe Illustrator, you must follow the previous instructions for opening the clip art files. Adobe Illustrator can open only EPS format DigitArt clip art files

Aldus FreeHand®

To use DigitArt clip art in Aldus FreeHand, first launch the FreeHand application. Choose "Open..." from the "File" menu. In the file dialog box select the decompressed clip art file you wish to use. Click the "Open" button. The clip art file will open up as a new, untitled document. You may now edit, color, scale or modify the clip art file. Please note that if you are using Aldus FreeHand version 3.0 or later, you must have the "FreeHand Filters" file in either the same folder as the FreeHand application or in the "Aldus" folder in your "System" folder in order to open DigitArt clip art files. Aldus FreeHand can open either EPS or PICT format DigitArt clip art files.

Deneba Canvas™

To use DigitArt clip art in Deneba Canvas, first launch the Canvas application. Choose "Open..." from the "File" menu. In the file dialog box choose "All" from the "File Format:" pop up menu. Locate and select the decompressed clip art file you wish to use. Click the "Open" button. The clip art file will open up as a new document. You may now edit, color, scale or modify the clip art file. Please note that if you are using Deneba Canvas version 2.0 or earlier, you will only be able to open PICT format DigitArt clip art files. If you are using Deneba Canvas version 3.0 or later, you will be able to open either EPS or PICT format DigitArt clip art files. However, you must have

the "Illustrator I/O" file in either the same folder as the Canvas application or in the "Canvas Tools" folder in the Canvas application folder in order to open EPS format DigitArt clip art files.

MacDraw™

To use DigitArt clip art in MacDraw, first launch the MacDraw application. Choose "Open..." from the "File" menu. In the file dialog box select the decompressed clip art file you wish to use. Click the "Open" button. The clip art file will open up as a new, untitled document. You may now edit, color, scale or modify the clip art file. MacDraw, MacDraw II & MacDraw Pro can open only PICT format DigitArt clip art files.

For more information on the Image Club DigitArt™ Clip Art Collection or any other part of our extensive product line, please contact:

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